

Grace Kredo-Brown

<https://www.linkedin.com/in/grace-kredo-brown/>

gracekrebro.com

Soft Skills: Problem-Solving, Adaptability, Creativity, Listening, Teamwork, Organization, Empathy, Communication

Programs: Autodesk Maya, Toon Boom Harmony, Nuke, Adobe After Effects, Dragonframe, Photoshop, Nomad Sculpt, ZBrush, Blender, Unity, Google Suite, Microsoft Suite

Experience:

Student Assistant

- Student Assistant for Figure Drawing - February 2026 - April 2026
 - Assisted students in their drawing process
 - Gave constructive criticism and critique to students

Secretary

- Animation Club Secretary - August 2025 - April 2026
 - Maintained communication with a large group of students
 - Collaborated with a team
 - Hosted and led community centered events

Intern

- Sockdolly Productions - August 2024 - November 2024
 - Contributed to Radioactive Chicken Heads stop motion animated music video *Foiled Again*
 - Assisted in prop fabrication of 3 props
 - Supported with lighting decisions and helped animate lighting movements on 15 shots
 - Animated 5 characters and 3 elements

Projects:

Animator

- Chungkang International Animation Workshop- June 2025
 - Designed and animated one character in two weeks
 - Collaborated with two peers for a shot
 - Communicated with peers for giving and receiving critique
 - Maintained deadlines with quality work

Senior Film- Untitled

- January 2025- April 2026
 - Developed story and designs for a 2-minute animated short
 - Modeled 4 3D backgrounds for 2D animation
 - Animating 5 characters

Short Film-A Day Most Bovine

- August 2024-December 2024
 - Created and self-produced a 30-second animated short
 - Designed 2 2D characters and 3 3D and 2D hybrid backgrounds
 - Animated 4 Characters in ToonBoom Harmony

Animator

- El Grupo Animation Workshop- May 2023-June 2023
 - Animated 8 different 2D effects - such as smoke, fire, and water
 - Approached the animation of each effect with creativity and openness
 - Grew animation skill set by receiving critiques to improve animation
 - Managed time and deadlines
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Education

Woodbury University - Bachelor of Fine Arts in Animation and Visual FX - May 2026 graduation
2022- 2025 maintained Dean's List standing at Woodbury University

Terra Linda High School - Graduated 2022
Game Academy Acknowledgment